

Quantifying Information Leaks in Software

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11. 10. 2016

Introduction

- ▶ High complexity associated with quantifying precise leakage quantities
- ▶ Technique to decide if a program conforms to a quantitative policy
- ▶ Applied to a number of officially reported information leak vulnerabilities in Linux Kernel and authentication routines in SRP and IMSP
- ▶ 'When is there an unacceptable leakage?' and 'Does the applied software patch solve it?'
- ▶ First demonstration of QIF addressing real world industrial programs

- ▶ Tools able to quantify leakage of confidential information
- ▶ Example:

```
if(password==guess) access=1 else access=0
```

- ▶ Unavoidable leakage - Attacker observing value of access
- ▶ If leakage is unavoidable, the real question is not whether or not the programs leak, but 'How much?'
- ▶ For example, how much information about password can be obtained by the attacker who can read/write guess
- ▶ If the amount leaked is very small, the program might as well be considered secure

- ▶ A precise QIF analysis for secret $>$ few bits is computationally infeasible
- ▶ Involves computation of entropy of a random variable whose complexity is the same as computing all possible runs of the program
- ▶ Even when abstraction techniques and statistical sampling are used, useful analysis of real code through this method is problematic
- ▶ Hence to address computational feasibility, shift the focus from *How much does it leak?* to *Does it leak more than k ?*
- ▶ Off-the-shelf symbolic model checkers like CBMC are able to efficiently answer the second question

CBMC

- ▶ Makes it easy to parse and analyse large ANSI C based projects
- ▶ It models bit vector semantics of C accurately - detect arithmetic overflows
- ▶ Nondeterministic choice functions to model user input - efficient solving due to the symbolic nature
- ▶ Though bounded, can check whether enough unwinding of the transition system was done - no deeper counterexamples

- ▶ Quantification + nature of leak
- ▶ Counter examples \rightarrow causes of leak
- ▶ For example, we can extract a public user input from the counter example that triggers a violation
- ▶ Prove whether official patch eliminated the information leak
- ▶ Four main technical contributions

Model of Programs and Distinctions

- ▶ C function where inputs are formal arguments and outputs are either return values or pointer arguments
- ▶ P is the function taking inputs h, ℓ
- ▶ Consider $o = (h \% 4) + 1$
- ▶ $h \rightarrow 4$ bits, $l \rightarrow 1$ bit, observable o takes values from 0..4 and ℓ is the low input
- ▶ P is modelled as transition system $TS = (S, T, I, F)$

- ▶ Successor function for $s \in S$:

$$Post(s) = \{s' \in S | (s, s') \in T\} \quad (1)$$

- ▶ A state s is in F if $Post(s) = \emptyset$
- ▶ A path is a finite sequence of states $\pi = s_0 s_1 s_2 \dots s_n$ where $s_0 \in I$ and $s_n \in F$
- ▶ A state is a tuple $S = S_H \times S_L$
- ▶ Input/output pairs of states of a path denoted as $\langle (h, l), o \rangle$ where o is produced by final state drawn from some output alphabet O

- ▶ A distinction on the confidential input through observations O exists when at least two paths through P , that leads to different o for different h but constant ℓ
- ▶ An equivalence relation $\simeq_{P,\ell}$ on the values of the high variables is defined as follows: $h \simeq_{P,\ell} h'$ iff :

if $\langle (h, \ell), o \rangle, \langle (h', \ell), o' \rangle$ are input/output pairs in P , then $o = o'$

- ▶ That is, two high values are equivalent if they cannot be distinguished by any observable
- ▶ For the modulo program example, an equivalence class in $\simeq_{P,\ell}$ would be $\{1, 5, 9, 13\}$

- ▶ Let $\mathcal{I}(X)$ be the set of all possible equivalence relations on a set X
- ▶ Define on $\mathcal{I}(X)$ the order:

$$\approx \sqsubseteq \sim \leftrightarrow \forall s_1, s_2 (s_1 \sim s_2 \Rightarrow s_1 \approx s_2) \quad (2)$$

- ▶ $\approx, \sim \in \mathcal{I}(X)$
- ▶ $s_1, s_2 \in X$
- ▶ \sqsubseteq defines a complete lattice over X (*Lattice of Information*)

Characterization of Non-Leaking Programs

PROPOSITION 1: P is non-interfering iff for all ℓ , $\simeq_{P,\ell}$ is the least element in $\mathcal{I}(S_H)$

PROPOSITION 2: $\simeq_P \sqsubseteq \simeq_{P'}$ iff for all probability distributions $H(R_P) \leq H(R_{P'})$

PROPOSITION 3:

1. P is non-interfering iff $\log_2(|\simeq_P|) = 0$
2. The channel capacity of P is $\log_2(|\simeq_P|)$
3. If for all probability distributions $H(R_P) \leq H(R_{P'})$ then $|\simeq_P| \leq |\simeq_{P'}|$

Encoding Distinction-Based Policies

- ▶ A program violates a policy if it makes more distinctions than what is allowed by the policy
- ▶ Use assume-guarantee reasoning to encode such a policy in driver function
- ▶ Triggers violation producing a counterexample of the policy

```
int h1,h2,h3;
int o1,o2,o3;
h1=input(); h2=input(); h3=input();
o1=func(h1);
o2=func(h2);
assume(o1!=o2); //(A)
o3=func(h3);
assert(o3 == o1 || o3 == o2); //(B)
```

Bounded Model Checking

- ▶ ANSI-C program into propositional formula
- ▶ Tool can check if unwinding bound is sufficient and ensure that no longer counterexample exists
- ▶ $C \wedge \neg P$ where C is constraint and P is accumulation of assumptions
- ▶ If E_1 and E_2 are two assume statements and Q is expression of assert statement, then P is $P \equiv E_1 \wedge E_2 \implies Q$

Driver

- ▶ Template to syntactically generate a driver for N distinction policy has been given
- ▶ If the driver template is successfully verified upto bound k , then *func* does not make more than N distinctions on the output within k
- ▶ It implies the validity of the following implication:
$$o_1 \neq o_2 \wedge o_1 \neq o_3 \wedge \dots \wedge o_{n-1} \neq o_n$$
$$\implies o_{n+1} = o_1 \vee \dots \vee o_{n+1} = o_n$$
- ▶ Three claims on the result of model checking process

Checking Quantitative Policies: 4 steps

Modelling Low Input

```
typedef long long loff_t;
typedef unsigned int size_t;
int underflow(int h, loff_t ppos) {
    int bufsz;
    size_t nbytes;
    bufsz=1024;
    nbytes=20;

    if(ppos + nbytes > bufsz) //(A)
nbytes = bufsz - ppos; //(B)
    if(ppos + nbytes > bufsz) {
        return h; //(C)
    } else{
        return 0;
    }
}
```

Environment

- ▶ Library functions or data structures that have no implementation, need to be modelled in a way for the property to be verified
- ▶ CBMC replaces function calls with no implementations with non-deterministic values
- ▶ Example: strcmp and memcmp returning 0 or non-zero

```
int memcmp(char *s1, char *s2, unsigned int n){
    int i;
    for(i=0;i<n;i++){
        if(s1[i] != s2[i]) return -1;
    }
    return 0;
}
```

Experimental Results

Linux Kernel

- ▶ Parts of kernel memory gets mistakenly copied to user space
- ▶ Kernel memory modelled as non-deterministic values
- ▶ Syscalls - arguments and return value (*Data structure and single values*)

AppleTalk

```
struct sockaddr_at {
u_char sat_len, sat_family, sat_port;
    struct at_addr sat_addr;
    union{
        struct netrange r_netrange;
        char r_zero[8];
    }sat_range;
};
#define sat_zero sat_range.r_zero
```

```
int atalk_getname(struct socket *sock,
    struct sockaddr *uaddr, int *uaddr_len, int peer) {
    struct sockaddr_at sat;

    //Official Patch. Comment out to trigger leak
    //memset(&sat.sat_zero, 0, sizeof(sat.sat_zero));
    .
    .
    //sat structure gets filled
    memcpy(uaddr, &sat, sizeof(sat));
    return 0;
}
```

tcf_fill_node:

```
struct tcmsg *tcm;
```

```
...
```

```
nlh=NLMSG_NEW(skb, pid, seq, event, sizeof(*tcm), flags);
```

```
tcm=NLMSG_DATA(nlh);
```

```
tcm->tcm_familu = AF_UNSPEC;
```

```
tcm->tcm__pad1 = 0;
```

```
tcm->tcm__pad1 = 0; // typo, should be tcm__pad2 instead.
```

sigaltstack.

Structure with padding:

```
typedef struct sigaltstack{  
void __user *ss_sp;  
    int ss_flags; //4 bytes padding on 64-bit  
    size_t ss_size;  
} stack_t;
```

Copying whole structures:

```
int do_sigaltstack (const stack_t __user *uss,
  stack_t __user *uoss, unsigned long sp){
  stack_t oss;
  ... // oss fields get filled
  if (copy_to_user(uoss, &oss, sizeof(oss)))
    goto out;...
```

Calculation:

```
pad = ALIGN - (sizeof(oss) % ALIGN);
if(pad==ALIGN)
padding=0;
else
padding = ((unsigned int) nondet_int())%
          (1 << (pad*8))
```

cpuset.

```
if (*ppos + nbytes > ctr->bufsz)
nbytes = ctr->bufsz - *ppos;
if (copy_to_user(buf, ctr->buf + *ppos, nbytes))
return -EFAULT;
```

- ▶ Way out of actual buffer and thus disclose kernel memory
- ▶ Requires too much manual intervention
- ▶ Modify CBMC to return non-deterministic values for out-of-bound memory accesses

Authentication Checks

SRP

```
_TYPE( int ) t_getpass (char* buf, unsigned maxlen,  
                        const char* prompt) {  
    DWORD mode;  
  
    GetConsoleMode( handle, &mode );  
    SetConsoleMode( handle, mode & ~ENABLE_ECHO_INPUT );  
    if(fputs(prompt, stdout) == EOF ||  
       fgets(buf, maxlen, stdin) == NULL) {  
        SetConsoleMode(handle,mode);  
        return -1;  
    }...
```

IMPSD

```
int login_plaintext(char* user, char* pass,
char* reply
    struct passwd* pwd = getpwnam(user);
    if (!pwd) return 1;
    if (strcmp(pwd->pw_passwd, crypt(pass,
                                     pwd->pw_passwd))!=0){
        *reply = "wrong password"
        return 1;
    }
    return 0;
```

Description	CVEBulletin	LOC	k	Proof	$\log_2(N)$	Time
appletalk	2009-3002	237	64	✓	>6bit	1.39h
tcffillnode	2009-3612	146	64	✓	>6bit	3.34m
sigaltstack	2009-3612	199	128	✓	>7bit	49.5m
cpuset	2007-2875	63	64	x	>6bit	1.32m
SRP	-	93	8	✓	\leq 1bit	0.128s
login_unix	-	128	8	-	\leq 2 bit	8.364s

Conclusion

- ▶ Combined model checking with theoretical work on Quantitative Information Flow
- ▶ Proof for whether official patches fix the problem
- ▶ Leaks are not synonymous with security breach
- ▶ Quantitative is better equipped than qualitative