

{ Andre Sayre
{ CS 189 Capstone Proposal

⌘ Founded: 2002

⌘ Core Team: 6

⌘ 28,000+ Active community

⌘ 200+ currently open **public** servers

About – Server Stats

⌘ Four Flagship Servers

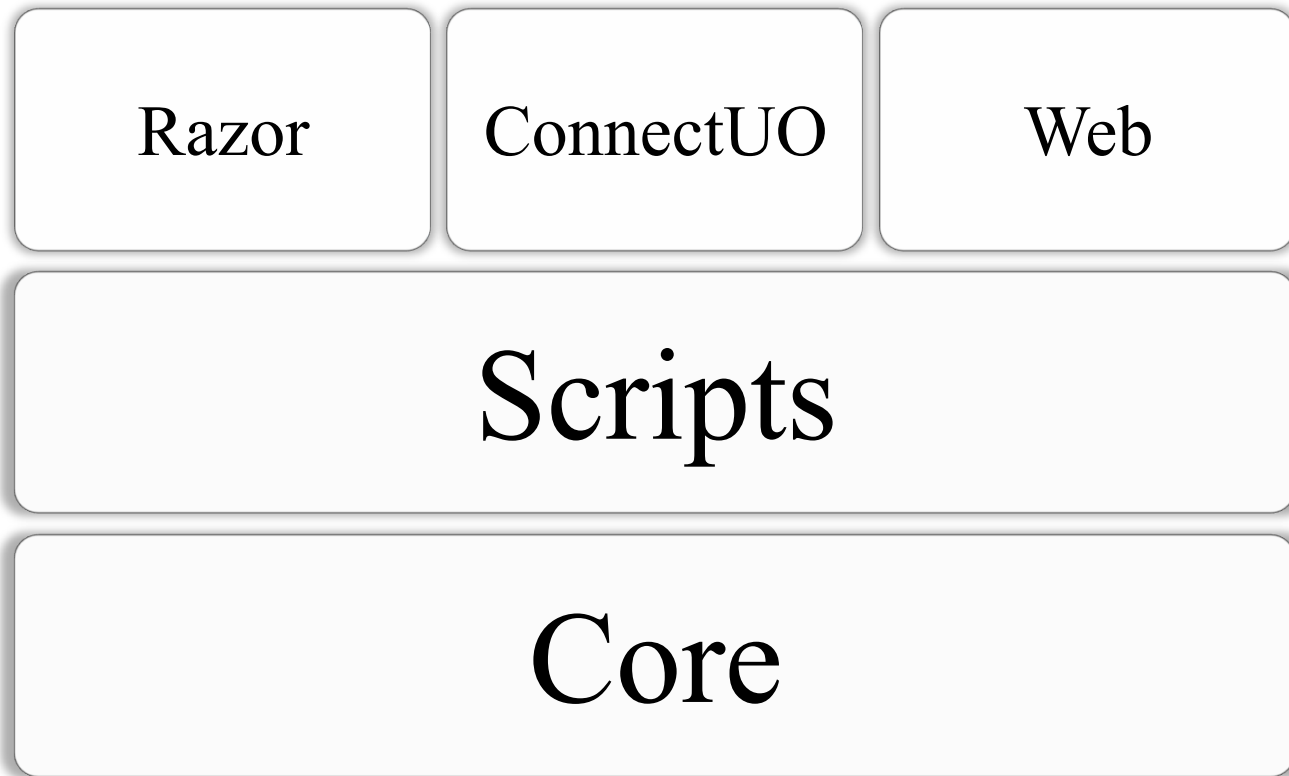
⌘ 30,000,000 entities

⌘ 100,000 accounts

⌘ 1,000 avg. online

⌘ One computer.

About – World Stats



About – Architecture

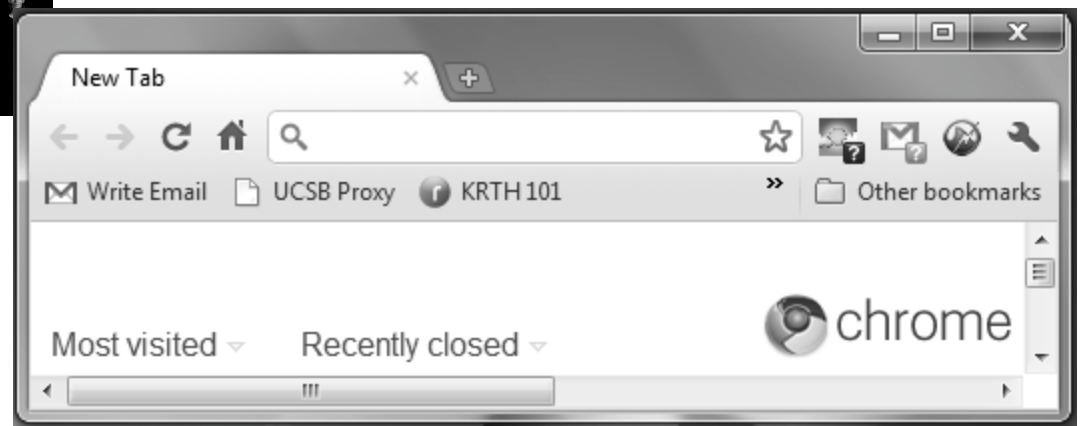
⌘ Bring game world to the Web.

Project Proposal

Put parts of this



Into this



Project Proposal

RunUO



```
graph TD; A[RunUO] --> B[WCF Service]; B --> C[Web Server (IIS/ASP.NET)];
```

WCF Service

Web Server (IIS/
ASP.NET)

Project Proposal

⌘ Other Ideas? Talk to me!

⌘ Ex. Subsystems: Game AI

⌘ Dynamic Script Compilation

⌘ More!

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Questions?