

Demos: advanced class design

- `~mikec/cs32/demos/IntArray/` files
 - Mostly about dealing with objects pointing to dynamic memory
- `~mikec/cs32/demos/String/` files
 - Full-featured string-like class, with many overloaded operators and other functions that are not part of the textbook's `StringVar` class

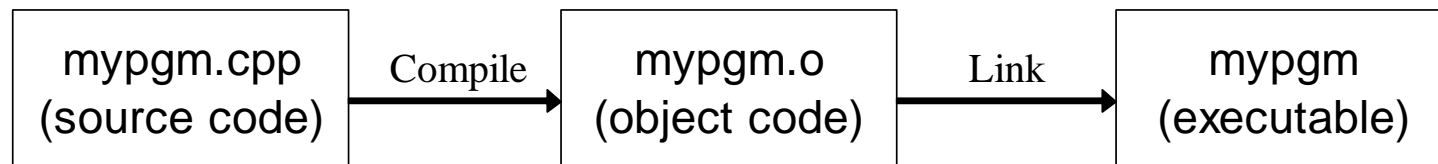
About building a program so Linux (the OS) can run it

Starting to learn what gcc/g++ does
(learned how to use g++ in labs)

Based on Reading #5

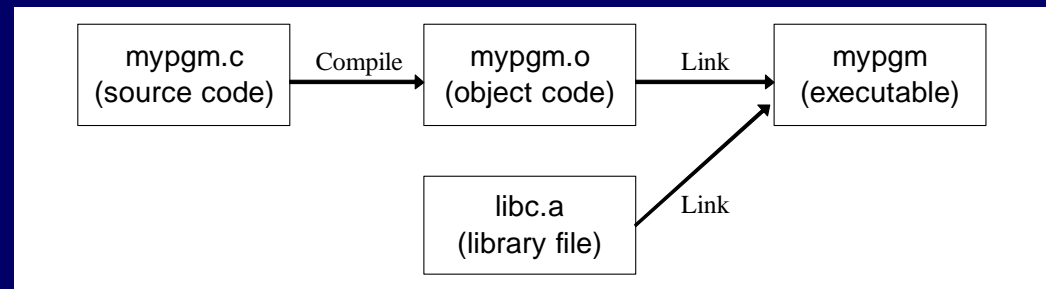
Program building

- Have: source code – human readable instructions
- Need: machine language program – binary instructions and associated data regions, ready to be executed
- g++/gcc does two basic steps: compile, then link
 - To compile means translate to object code
 - To link means to combine with other object code (including library code) into an executable program



Link combines object codes

- From multiple source files and/or libraries
 - e.g., always libc.a



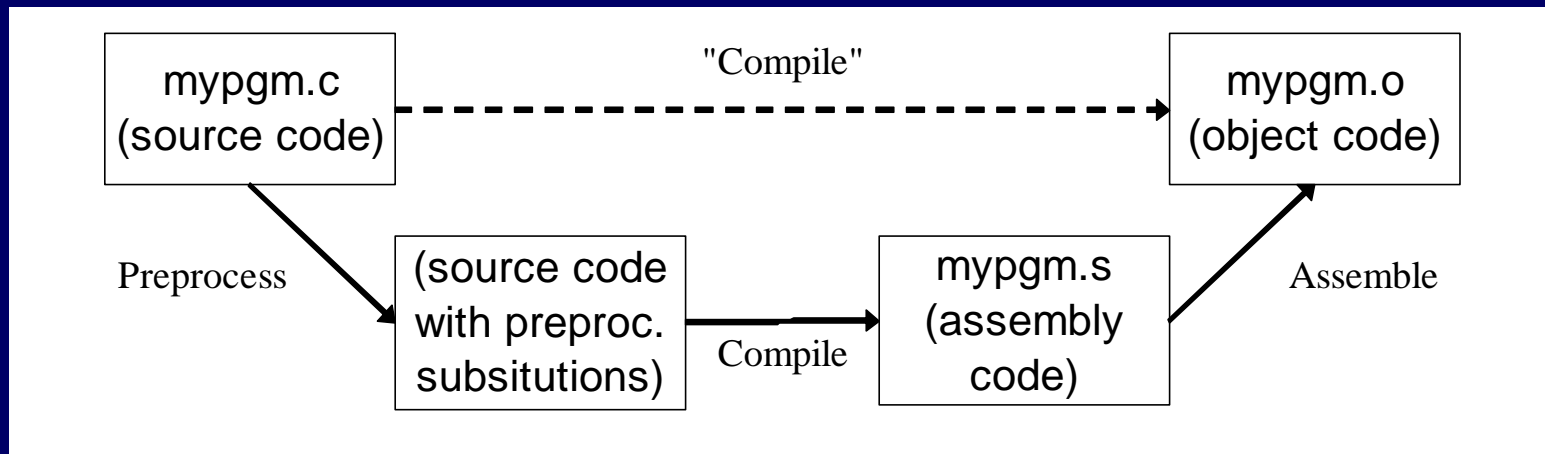
- Use `-c` option with `gcc/g++` to stop after creating `.o` file

```
-bash-4.1$ gcc -c mypgm.c ; ls mypgm*
mypgm.c  mypgm.o
```

 - Is necessary to compile a file without a main function
- Later link it to libraries – alone or with other object files:

```
-bash-4.1$ gcc -o mypgm mypgm.o ; ls mypgm*
mypgm  mypgm.c  mypgm.o
```

Compiling: 3 steps with C/C++



- First the **preprocessor** runs
 - Creates temporary source code with text substitutions as directed
 - Use `gcc -E` (or just `cpp`) to run it alone – output goes to `stdout`
- Then the source is actually compiled to assembly code
 - Use `gcc -S` to stop at this step and save code in `.s` file
- Last, **assembler** produces the object code (machine language)

Automate builds with **make**

(a short follow-up to lab04)

- make is a Unix/gnu tool that executes actions as necessary to satisfy dependencies
- First create a "Makefile" (see Lab04 and hw4 for tips)

```
pgm: pgm.o                # dependency
    gcc pgm.o -o pgm      # action (tab required)
pgm.o: pgm.c
    gcc -c pgm.c
```

- **Why bother learning, and using the make tool?**
 - Some projects have many, many modules; even many programmers. Automated, so guarantees complete and up-to-date builds, without needless steps.
 - Just type "make" – the program does the rest

Second Exam
Thursday, November 8