

## Loop skewing

Used with loop interchange to exploit parallelism in wavefront computations.

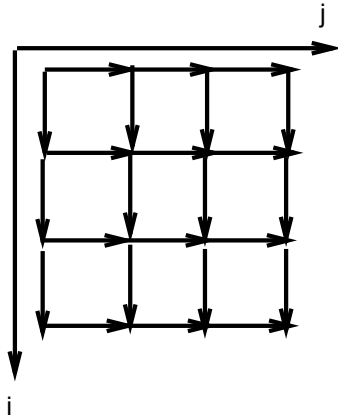
```
do i = 2, n-1
  do j=2, m-1
    a[i,j]=a[i-1,j]+a[i,j-1]+a[i+1,j]+a[i,j+1];
  enddo
enddo
```

Dependence (1,0), (0,1)

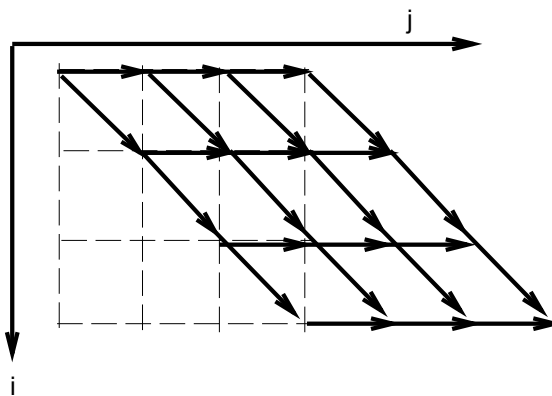
```
do i = 2, n-1
  do j=i+2, i+m-1
    j'=j-i;
    a[i,j']=a[i-1,j']+a[i,j'-1]+a[i+1,j']+a[i,j'+1];
  enddo
enddo
```

**Skewed code:** Dependence (1,1), (0,1)

Original iteration space



Skewed space



```
do j=4, m+n-2
  do i = max(2, j-m+1), min(n-1, j-2)
    j'=j-i;
    a[i, j'] = a[i-1, j'] + a[i, j'-1] + a[i+1, j'] + a[i, j'+1];
  enddo
enddo
```

**Skewed and interchanged code:** Dependence (1,0), (1,1). Inner loop can be executed in parallel.

## Strip mining

Adjust the granularity of an operation.

```
do i = 1, n
  a[i]=a[i]+c
enddo
```

```
TN=(n/64)*64
do TI=1, TN, 64
  a[TI:TI+63]=a[TI:TI+63]+c
enddo
```

```
do i = TN, n
  a[i]=a[i]+c
enddo
```

## Loop tiling

For i=1 to n

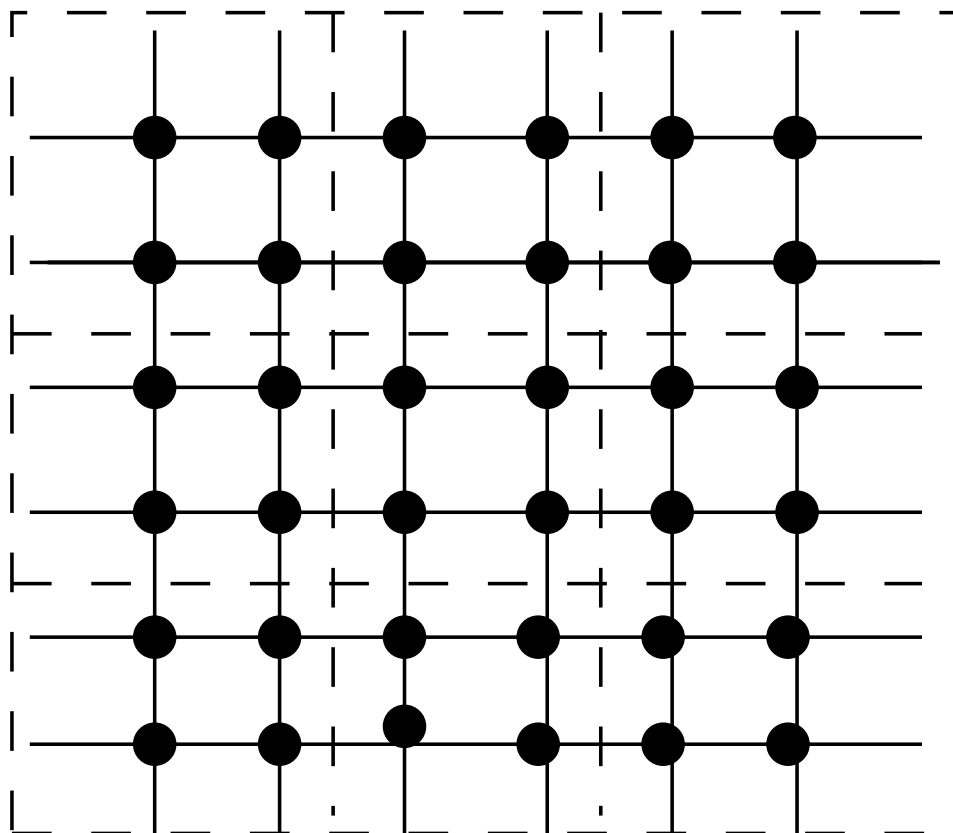
For j=1 to n

$$u_{i,j}^{new} = 0.25(u_{i+1,j} + u_{i-1,j} + u_{i,j+1} + u_{i,j-1}).$$

EndFor

EndFor

### Iteration space partitioning



## Transformation process

### Step 1. Introduce control variables.

```
For  $b_i = 1$  to  $p$ 
  For  $i = (b_i - 1)\gamma + 1$  to  $b_i\gamma$ 
    For  $b_j = 1$  to  $p$ 
      For  $j = (b_j - 1)\gamma + 1$  to  $b_j\gamma$ 
         $u_{i,j}^{new} = 0.25(u_{i+1,j} + u_{i-1,j} + u_{i,j+1} + u_{i,j-1})$ .
      EndFor
    EndFor
  EndFor
EndFor
```

### Step 2. Interchange loops.

```
For  $b_i = 1$  to  $p$ 
  For  $b_j = 1$  to  $p$ 
    For  $i = (b_i - 1)\gamma + 1$  to  $b_i\gamma$ 
      For  $j = (b_j - 1)\gamma + 1$  to  $b_j\gamma$ 
         $u_{i,j}^{new} = 0.25(u_{i+1,j} + u_{i-1,j} + u_{i,j+1} + u_{i,j-1})$ .
      EndFor
    EndFor
  EndFor
EndFor
```

## Tiling for matrix multiplication

**for**  $i = 1$  to  $n$  **do**

**for**  $j = 1$  to  $n$  **do**

**for**  $k = 1$  to  $n$  **do**

$c(i, j) = c(i, j) + a(i, k) * b(k, j);$

**Endfor**

**Endfor**

**Endfor**